

| <b>B</b>                    | <b>I</b>                             | <b>N</b>               | <b>G</b>            | <b>O</b>                   |
|-----------------------------|--------------------------------------|------------------------|---------------------|----------------------------|
| Reframing                   | "Everyone can tell that I'm a loser" | Catastrophizing        | Mind Reading        | Feelings                   |
| Automatic negative thoughts | Personalization                      | Jumping to conclusions | "Should" statements | Magnification              |
| Overgeneralization          | Sammi is cool                        | <b>FREE</b>            | Activating Event    | Disqualifying the positive |
| Emotional Reasoning         | Minimization                         | Emotions               | Consequences        | Fortune Telling            |
| Cognitive restructuring     | All-or-nothing thinking              | Magical Thinking       | Thoughts            | Behaviors                  |

|                     |                     |                    |                             |                                      |
|---------------------|---------------------|--------------------|-----------------------------|--------------------------------------|
| <b>B</b>            | <b>I</b>            | <b>N</b>           | <b>G</b>                    | <b>O</b>                             |
| Sammi is cool       | "Should" statements | Mind Reading       | Automatic negative thoughts | Jumping to conclusions               |
| Catastrophizing     | Thoughts            | Feelings           | All-or-nothing thinking     | Magnification                        |
| Emotional Reasoning | Activating Event    | <b>FREE</b>        | Disqualifying the positive  | "Everyone can tell that I'm a loser" |
| Consequences        | Magical Thinking    | Reframing          | Behaviors                   | Minimization                         |
| Emotions            | Fortune Telling     | Overgeneralization | Personalization             | Cognitive restructuring              |

| <b>B</b>                   | <b>I</b>                             | <b>N</b>               | <b>G</b>                    | <b>O</b>                |
|----------------------------|--------------------------------------|------------------------|-----------------------------|-------------------------|
| All-or-nothing thinking    | Magical Thinking                     | "Should" statements    | Fortune Telling             | Activating Event        |
| Reframing                  | Emotional Reasoning                  | Emotions               | Personalization             | Feelings                |
| Overgeneralization         | Behaviors                            | <b>FREE</b>            | Minimization                | Consequences            |
| Sammi is cool              | Magnification                        | Mind Reading           | Thoughts                    | Catastrophizing         |
| Disqualifying the positive | "Everyone can tell that I'm a loser" | Jumping to conclusions | Automatic negative thoughts | Cognitive restructuring |