



SEVEN

Bingo Instructions

Host Instructions:

- Decide when to start and select your goal(s)
- Designate a judge to announce events
- Cross off events from the list below when announced

Goals:

- First to get any line (up, down, left, right, diagonally)
- First to get all four corners
- First to get two diagonal lines through the middle (an "X")
- First to get a "blackout" (all squares)

Guest Instructions:

- Check off events on your card as they occur
- If you complete a goal, shout "BINGO!". You've won!
- The judge decides in the case of disputes

This is an alphabetical list of all 24 events:

1, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 2, 20, 21, 22, 23, 24, 3, 4, 5, 6, 7, 8, 9.



SEVEN Bingo Call Sheet

This is a randomized list of all 24 bingo events in square format that you can mark off in order, choose from randomly, or cut up to pull from a hat:



17	19	18	3	10
21	8	24	2	11
1	12	14	22	5
7	4	20	9	15
6	16	23	13	

S	E	V	E	N
15	2	13	8	4
9	6	3	19	11
23	16	FREE	21	10
14	18	5	20	1
17	24	12	7	22

This bingo card was created randomly from a total of 24 events.

1, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 2, 20, 21, 22, 23, 24, 3, 4, 5, 6, 7, 8, 9.

S	E	V	E	N
2	15	5	6	23
8	11	21	1	10
16	18	FREE	7	14
22	17	20	9	13
3	12	24	19	4

This bingo card was created randomly from a total of 24 events.
 1, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 2, 20, 21, 22, 23, 24, 3, 4, 5, 6, 7, 8, 9.