



Numbers 1-50 Bingo Instructions

Host Instructions:

- Decide when to start and select your goal(s)
- Designate a judge to announce events
- Cross off events from the list below when announced

Goals:

- First to get any line (up, down, left, right, diagonally)
- First to get any 2 lines
- First to get the four corners
- First to get two diagonal lines through the middle (an "X")
- First to get all squares (a "coverall")

Guest Instructions:

- Check off events on your card as the judge announces them
- If you satisfy a goal, announce "BINGO!". You've won!
- The judge decides in the case of disputes

This is an alphabetical list of all 25 events:

1, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 2, 20, 21, 22, 23, 24, 25, 3, 4, 5, 6, 7, 8, 9.



Numbers 1-50 Bingo Call Sheet

This is a randomized list of all 25 bingo events in square format that you can mark off in order, choose from randomly, or cut up to pull from a hat:



8	14	13	12	16
4	1	15	23	10
3	24	6	18	7
22	11	20	19	5
17	9	21	2	25

B	I	N	G	O
25	10	22	19	5
9	1	21	12	13
15	7	FREE	23	8
2	24	4	20	14
17	16	11	3	18

This bingo card was created randomly from a total of 25 events.

B	I	N	G	O
5	22	2	9	23
18	12	17	24	14
19	8	FREE	11	16
7	20	1	25	6
21	13	3	10	15

This bingo card was created randomly from a total of 25 events.